

JOB SHEET 2-4-16

CHECKING THE STATUS OF BACKGROUND MAP FILES

INTRODUCTION

This menu displays a listing of background map files currently available for display. The RPG ID mnemonic replaces the “****” indicating the set of background maps is available for that PUP. Map number 1 is reserved for the set of background maps for the Associated RPG. Note that up to 20 more sets of auxiliary background maps are available. Once the set of background maps, for a particular RPG, is loaded into the system these maps are always available and further requesting of background maps is not needed.

OBJECTIVE

Using the Status menu, you will be able to determine which RPG's background maps are stored in the PUP's database.

REFERENCE

NWS EHB 6-531-1, USER's GUIDE: PUP/RPGOP, Section 8.1.10.

PROCEDURE

1. From the Main Menu, type **S** and press **RETURN**.
 - This command displays the Status Menu.
2. Type **B** and press **RETURN**.
 - The Background Map Files Status screen is displayed.

STATUS MENU

COMMAND: **S,**
FEEDBACK:

Enter command.
(N)EXRAD UNIT
(C)COMMUNICATIONS
(T)YPES OF PRODUCTS AVAILABLE IN PUP DATABASE
(P)RODUCTS IN PUP DATABASE, <prod-id#>
 , (D)ISPLAY, <LINE #>, <scr-quad> *
 , (DEL)ETE, <LINE #> *
(E)ARLIEST TIME IN THE DATABASE
(R)PG PRODUCTS AVAILABLE, (D)ISPLAY LAST
 , (R)EQUEST NEW
(S)YSTEM
(A)RCHIVE

(B)ACKGROUND MAP FILES

(A)LERTS
(CA)NCEL ALERT, <LINE #> *
 , (A)LL *

* Footnote: List must be on display before entering command.

BACKGROUND MAP FILES

COMMAND: **S,B**
FEEDBACK:

MAP#	RPG	MAP#	RPG	MAP#	RPG
-----	-----	-----	-----	-----	-----
1*	KOSF	11	****	21	****
2	KAMA	12	****		
3	KDDC	13	****		
4	CTLX	14	****		
5	KICT	15	****		
6	KLZK	16	****		
7	****	17	****		
8	****	18	****		
9	****	19	****		
10	****	20	****		

*FOOTNOTE: Map#1 is the Associated RPG Map.

3. Note the following on the Background Map Files Status Screen:
 - Map#1 is for the set of Associated RPG background maps only.
 - The RPG ID mnemonic indicates that a full set of background maps is available for that radar. When dialing into these RPGs, as a Non-associated PUP, you will not need to request background maps.
 - The “****” indicates that this file number is available to load background maps from a Non-associated RPG your PUP is allowed to dial into.
 - See Job Sheet 2-4-60 for directions on loading these background maps from an optical disk.

END

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BACKGROUND MAP FILES

COMMAND: S,B
FEEDBACK:

MAP#	RPG	MAP#	RPG	MAP#	RPG
-----	-----	-----	-----	-----	-----
1*	KOSF	11	****	21	****
2	KAMA	12	****		
3	KDDC	13	****		
4	KTLX	14	****		
5	KICT	15	****		
6	KLZK	16	****		
7	****	17	****		
8	****	18	****		
9	****	19	****		
10	****	20	****		

*FOOTNOTE: Map#1 is the Associated RPG Map.